Rules:

- The game will take place inside ring road. The road itself is out of bounds.
- Team will be divided into two. Each team will have both a designated area for their jail and for their flags.
- The center line will be decided on game day and marked out by cones.
- You may be tagged and taken to jail any time you are in the other team’s territory (Both feet must be in the opposing team’s zone to get tagged).
- Tags are one handed and only one handed.
- Once tagged, a player will be escorted to jail by the player who tagged them.
- Players can only be rescued from jail by a team member and both must walk back to their side together. You may only rescue one teammate at a time.
- You may only take one flag at a time and it must be held in plain sight when in your possession. The game will be over when one team has lost all their flags.
- Anyone who gets tagged while in possession of the flag will give it back to the person who tagged them and returned to the flag area, that person will then be escorted to jail.
- All jails, flags and boundaries will be monitored by Staff and the rules will be enforced.